BM-Store: A Transparent and High-performance Local Storage Architecture for Bare-metal Clouds Enabling Large-scale Deployment

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Background

- Motivation
 - Software-based / Hardware-assisted approaches
 - Management and availability challenges
- •BM-Store: Storage Virtualization Architecture for Bare-metal Clouds
- Evaluation
- Conclusion

Bare-Metal instance is essential in cloud computing





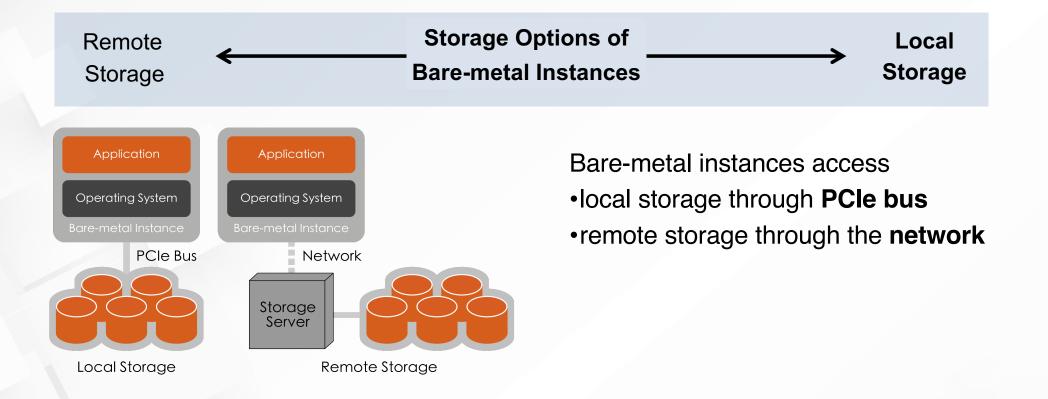
Benefits of bare-metal instances:

- Ultimate Performance
- Delivery in Minutes
- Secure Physical Isolation
- Tenants exclusively own hardware resources and host operating systems

Bare-metal instances in cloud computing have become an essential part that leases dedicated physical servers to tenants

Local storage vs remote storage





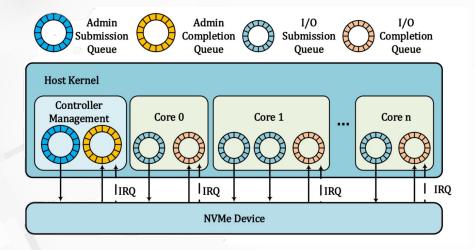
Bare-metal tenants prefer to choose local storage (NVMe SSD, SATA HDD & SSD) for low cost, high throughput, and low latency

Local storage virtualization

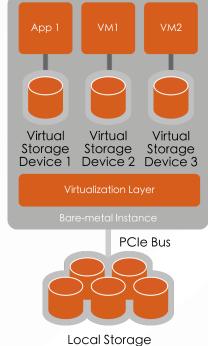


NVMe & Storage Virtualization

- Provide high I/O performance
 - > Set multiple I/O submission/completion queue (CQ/SQ) pairs.
 - > Enable highly parallel I/O processing on multiple CPU cores



NVMe SSD is widely used in cloud computing.



• Virtualization on Bare-Metal

- Tenants usually run virtual machines on bare metal instances and must virtualize the local disk.
- Bare-metal tenants want to benefit from virtualization.

Bare-metal tenants require virtualization for local storage to enable better **isolation** and higher **resource utilization**.



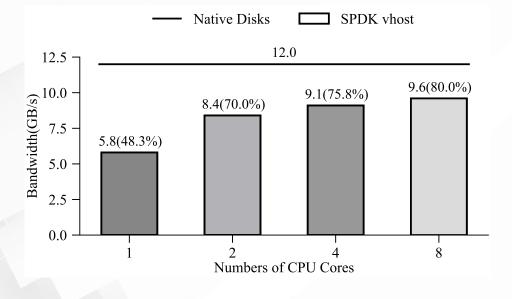
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Software-based virtualization for local storage



•SPDK vhost: Polling-based

- Software-based high-performance approach
- Need dedicate CPU cores to emulate virtual devices
- Consumes too many valuable CPU cores for virtualization



Traditional hardware-assisted virtualization

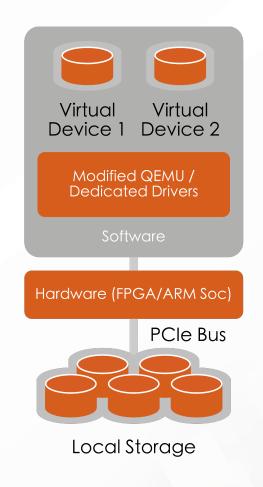


Offload virtualization functions to FPGA or ARM SoC

Save the host CPU cores required for storage virtualization

Need modified host/guest OS, QEMU, and inevitable customized drivers for initialization and configuration

Difficult to be deployed in bare-metal instances because cloud vendors can't access host OS.



Management and availability challenges of Bare-metal

Alibaba Group

•Cloud vendors must provide

- Hardware configuration and management
- Hot upgrade and monitor for availability

Existing approaches

- Do not focus on the manageability and availability challenges of local storage services in the production environment.
- Difficult to monitor or manage storage devices, such as health info, performance status, etc.

Design goals



- •Host-efficient
- •Transparent and high compatibility
- •Virtualization and high performance
- Manageability and high availability

| | Mdev [32] | SPDK vhost [42] | SR-IOV [13] | LeapIO [27] | FVM [24] | BM-Store |
|-----------------|--------------|-----------------------|----------------|----------------|--------------|--------------|
| Host efficiency | | | \checkmark | \checkmark | \checkmark | \checkmark |
| Compatibility | \checkmark | \checkmark | | \checkmark | \checkmark | \checkmark |
| Transparency | | | \checkmark | | | \checkmark |
| Performance | \checkmark | \checkmark | \checkmark | | \checkmark | \checkmark |
| Deployability | \checkmark | \checkmark | \checkmark | | | \checkmark |
| Mangeability | | | | | | \checkmark |



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Key ideas and benefits



•Hardware-based

- > Save the host resources required for storage virtualization
- Transparent architecture
 - > Do not need modified QEMU / customized drivers to deploy on bare-metal instances

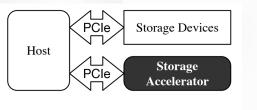
•High-performance

- Achieve near-native performance
- Manageability and high availability
 - Enable cloud vendors to manage local storage even if they cannot access the operating system in bare-metal instances.

Transparent architecture



- Direct-attached
- Standard SR-IOV layer
- Supports HDDs and SATA SSDs
- MCTP out of band management
 - No customized drivers
 - No modification to host OS/QEMU

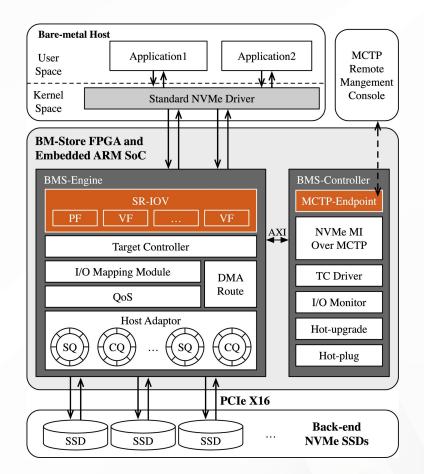


(a) P2P Architecture



(b) Direct-attached Architecture

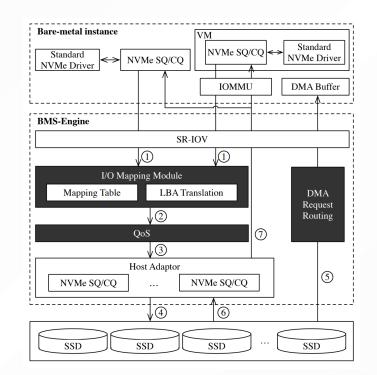
Tenants can access virtualized storage resources through standard NVMe drivers. BM-Store is transparent to host to enable deployment in bare-metal instances



Hardware accelerated I/O path



- FPGA-accelerated virtualization layer
- Adopting DMA request routing to enable Zero-Copy
 - Originally, the data must be transferred to the FPGA memory and then copied to the host memory
 - DMA request routing can eliminate duplicate data copies and achieving near-native performance



BM-Store achieves extreme performance close to native disks through FPGA-accelerated I/O path and zero-copy mechanism

Out-of-Band management



- MCTP out-of-band management
- Hot-upgrade and hot plug to enhance local storage service availability

Tenants can access virtualized storage resources through only standard NVMe drivers. BM-Store is transparent to the host to enable large-scale deployment in bare-metal instances



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Experimental configuration



•We evaluate BM-Store on servers in Alibaba Cloud.

•The configurations are as follows:

| Host | Description | | |
|----------------|--------------------------------------|--|--|
| CPU | Intel Xeon Platinum 8163 CPU 2.50GHz | | |
| RAM | 768GB DDR4 | | |
| Host OS | CentOS 7.9.2009 | | |
| VM OS | CentOS 7.9.2009 | | |
| Kernel Version | 3.10.0 | | |
| SSD | 2.0 TB Intel P4510 NVMe SSD | | |

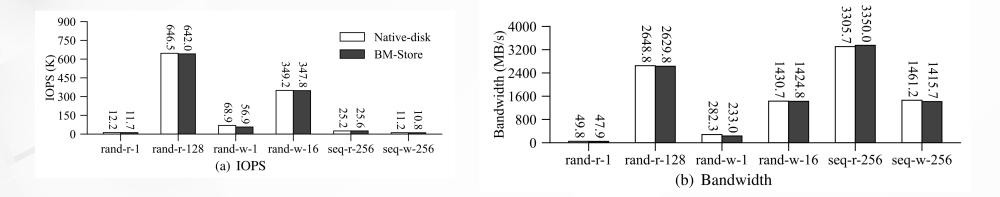
Bare-Metal I/O performance



•BM-Store vs Native disk in bare-metal machine

BM-Store adds only 3us extra latency compared to the native disk.

| Test Case | Description |
|------------|---|
| rand-r-1 | 4K random read, iodepth=1, numjobs=4 |
| rand-r-128 | 4K random read, iodepth=128, numjobs=4 |
| rand-w-1 | 4K random write, iodepth=1, numjobs=4 |
| rand-w-16 | 4K random write, iodepth=16, numjobs=4 |
| seq-r-256 | 128K sequential read, iodepth=256, numjobs=4 |
| seq-w-256 | 128K sequential write, iodepth=256, numjobs=4 |



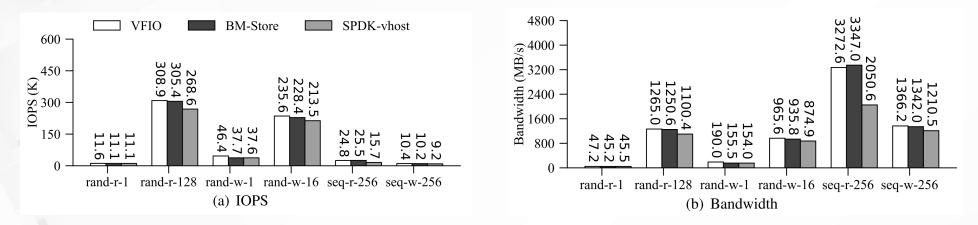
BM-Store can achieve near-native performance from 96.2% to 101.4%.

Virtual machine I/O performance



•BM-Store vs VFIO and SPDK vhost in virtual machine

- > SPDK vhost has to consume extra 1 core for 1 SSD
- BM-Store and VFIO do not need host CPU resources



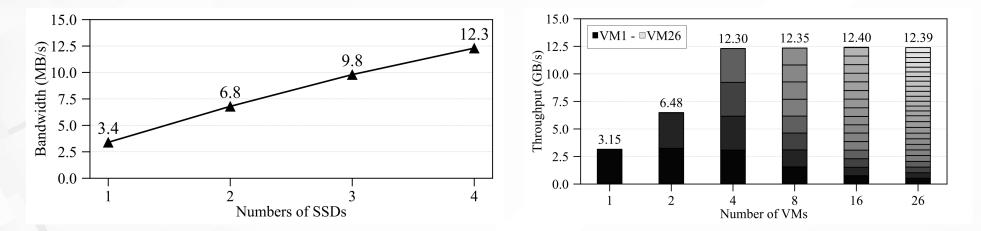
BM-Store can achieve virtualization performance close to VFIO and outperform SPDK vhost

Scalability and fairness



•BM-Store with different number of SSDs in virtual machines

- \succ Evaluate the bandwidth with 1 4 NVMe SSDs
- Evaluate the bandwidth with 1 NVMe SSDs in 1 26 VMs

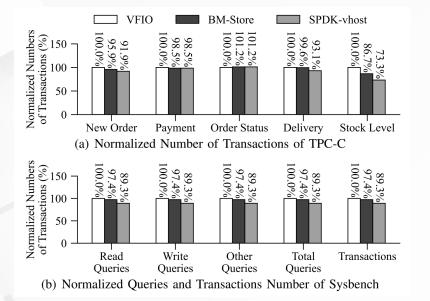


BM-Store can ensure promising scalability and maintain the fairness of each virtual machine as well as the overall performance of I/O

RocksDB and MySQL performance



•BM-Store vs VFIO and SPDK vhost in virtual machine



AVERAGE LATENCY RESULT OF SYSBENCH

| | VFIO | BM-Store | SPDK vhost |
|----------------------|------|----------|------------|
| Average Latency (ms) | 8.32 | 8.54 | 9.32 |
| Extra Overhead | 0 | 2.6% | 11.2% |

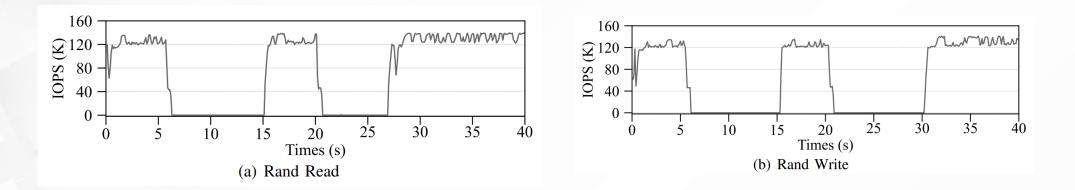
BM-Store architecture provides closed-to-native disk performance for real-world applications.

Hot-upgrade for availability



•Evaluate the hot-upgrade time of BM-Store

> Performing hot-upgrade of BM-Store when doing random read/write



BM-Store can provide high availability for local storage services in the production environment.

Compatibility and TCO analysis



Compatibility of BM-Store Architecture

- Use standard NVMe driver and no additional software modification
- > Can further easily support various storage devices such as SATA HDDs and ZNS SSDs.

TCO Analysis

- SPDK vhost consumes 16 HT CPUs for 16 SSDs on each server and causes resource fragments (128 GB memory/2 SSDs).
- BM-Store can release 16 HT CPUs to sell two more instances (8 HT CPU/64 GB Memory/1 SSD) and get about 11.3% TCO benefit.

THANK YOU!

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